Week of 3/5

The group met via web conference on 3/7 for 45 minutes. The agenda was to approve wireframe mock ups and get an understanding of the game we’re making.

Contributions

All members of the group provided valuable feedback to the project

William 25% - used whiteboard to demo look of the game, created repo, made game recommendations

Ahmed 25% - made recommendations, slide deck presentation for milestone 1

Rob 25% - created lo def wireframe design, made recommendations

Darel 25% - game style suggestions,hosted the web conference

This week we were able to:

- Decide the game we are creating – Battleship

- create and agree on lo def wire frame for the app

- complete weekly write up

- set up meeting time for next week 3/13 @ 4:30p

- create a slide deck for milestone

Schedule from previous week:

* agree on game
* make wireframe
* do weekly write-up
* create GitHub repo for the team
* meet outside of school